MUSKINGUM VALLEY SCOUT RESERVATION LEADER'S GUIDE



SCOUTS B.S.A. SUMMER CAMP 2020



TABLE OF CONTENTS

Letter from the Camp Director	<u> </u>
General Camp Information	2
Campsite Responsibilities	3
Sunday Arrival at MVSR	4
Camp Fees for 2020	<u>5</u>
Camp Policies	6-8
Camp Program Areas	9-15
Special Camp Programs	16-18
Camp Facilities	18
Emergency Procedures	19-20
NYLT	21
Venture Camp	21
Policy on Golf Carts/ UTV	22
Mobile Phone Policy	23
Camp T-Shirt Information	24
Camp Maps	25-27
MVSR Week-End Check List	28
Camp Schedule	29

Forms Section

Health & Medical form, CIT Application, Parental Consent for Offsite Programming, Campership, Food Allergies, Refund Request Form Golf Cart Usage Form





Fellow Scouters,

I am full of "Enthusiasm" for this upcoming year. I started planning for the summer during the previous summer. I am excited to tell you that we have a wonderful program and a phenomenal staff. Our theme for this summer is "Myths and Legends." From Big Foot to Paul Bunyan. The possibilities are limitless. We will be having a "hunt" for all the Legends hidden around camp.

Our Black Pug system has made Merit Badge Sign ups and paperwork easier than ever before. Our goal is to give all of you the best experience possible, and believe me, if you stop anticipating and start participating you will make memories that will last forever. Feel free to contact me with any questions. God Bless and see you at Camp!

Dominic Lehman MVSR Camp Director

Cell Phone: 937-417-7959 Email: darthtaco1@gmail.com

ADDRESSES & PHONE NUMBERS

SCOUT OFFICE

Muskingum Valley Council 734 Moorehead Avenue Zanesville, Ohio 43701

Phones: 740-453-0571

CAMP

Muskingum Valley Scout Reservation 16905 County Road 271 Coshocton, Ohio 43812

Phone: 740-829-2526

(Only operational during camp season)

Camp Director – Home

Dominic Lehman

Phone: 937-417-7959 darthtaco1@gmail.com



GENERAL INFORMATION

MAIL

Our address at Camp is:

Scout: (put name)

Troop #:

Muskingum Valley Scout Reservation

16905 County Road 271 Coshocton, Ohio 43812

In-coming mail will be distributed to Scoutmasters at meal times. Out-going mail can be dropped off in the mailbox at the Welcome Center. Stamps and envelopes are available at the Trading Post.

TELEPHONE

The camp phone number is (740) 829-2526. Only emergency calls will be accepted for scouts.

VISITORS POLICY & MEALS

ALL visitors MUST stop at the Welcome Center to check in and out. They will be given an identification wrist band to wear while in camp. Reservations for meals may be made at the Welcome Center and must be paid for in advance. Prices of meals are as follows:

Breakfast: \$5.00 Lunch: \$5.00 Supper: \$5.00

LEAVING CAMP

Any camper (adult or scout) leaving camp for any reason MUST check out and back in at the Welcome Center.

PARKING

NO cars are allowed in campsites or to be driven around camp without authorization from the Camp Director. Please move vehicles as quickly as possible to the Parking Lot after unloading on Sunday afternoon.



YOUR CAMPSITE RESPONSIBILITIES

All campsites are equipped with wall tents, floorboards, beds, trash can, leader's tent and kybo with fire extinguisher. YOU are responsible for its attractiveness and cleanliness. Supplies for cleaning the kybo, (bleach, trash bags, etc.) are available from the Kitchen. If you have any questions, there will be a daily inspection of your site and visits by a staff member. Remember to rope off ax yards and to use fire rings for all fires. Never leave a fire unattended. Remove trash every evening to the dumpster at the Dining Hall, whether full or not.

Beds with mattresses will be provided for the adult leaders ONLY. Scouts are responsible for providing their own sleeping mats - only a bed frame will be provided for Scouts.

If you are going to use your own tent(s) or bed(s) you MUST notify the camp 30 days before your arrival. Failure to do so could cause an additional camp fee.

SHOWERS

North camp - across from Zane campsite. South camp - pool

Flush restrooms are available at the pool, Dining Hall, and the Welcome Center

VALUABLES

Valuable items such as cameras, jewelry, watches, money, etc. are the responsibility of each individual. We encourage troops to have a "troop bank" and remind everyone "a scout is trustworthy"! The camp is not responsible for lost, misplaced or stolen items. Only bring valuables to camp that are necessary. **NOTE: Mobile Phone Policy on Pg.24.**

UNIFORMS

It shows "Scout Spirit" to travel to and from camp in full scout uniform. During the day at camp, "anything goes", but a shirt and shoes MUST be worn at all times around camp. Full scout uniform is requested for supper and retreat unless otherwise stated.

WHAT TO BRING TO CAMP?

- Individual scout equipment see Scout Handbook.
- Patrol and troop equipment see Scout Handbook.
- American and Troop flags.
- Patrol flag made for camp.
- A cup for each Scout and Leader (Cups are not provided in the Dining Hall)
- Cooking equipment, if you are cooking out.
- For merit badge needs see 'Program Areas' section of this booklet.



SUNDAY ARRIVAL AT CAMP

Check-in will begin at 2:00 p.m. Sunday in the parking lot. No one will be checked in before this time. Please do not arrive any later than 4:00 p.m. so we have time to go through all of the necessary orientation items.

As you arrive in the Parking Lot, the Unit Leader and SPL need to check-in at the Welcome Center. **Any fees due will be settled at time of check-in with the Business Manager.**

You will be assigned a USA (Unit Staff Adviser) who will be helping you with the check-in procedure. This staff member will take the Scouts to your campsite to unload gear first.

If weather permits, you will be allowed to drive to your campsite to unload gear (only one vehicle at a time will be permitted in camp). After unloading, please take your vehicle back to the parking lot.

Scouts must have swim gear handy, as well as medical forms with medications and instructions. During check-in at the Welcome Center, any medications and medical questions will be handled by the First Aid Officer.

Attention: A new signed BSA health form is due each year (remember: school physicals are no longer valid) and EVERYONE staying overnight at camp MUST have a health form. For more detail on medical policies, please see "the Camp and Medical Policies" section in this booklet.

Following medical re-checks, swim checks will be done at the pool, and meal procedures covered at the Dining Hall.

After this, you will have time to arrange your campsite. Your USA will remain with you for any help you may need and will fill out a check-in sheet for site equipment. Fireguard charts and emergency procedures will be reviewed at the SPL meeting Sunday evening.

Supper is at 6:30 pm. Your USA will escort you to the Dining Hall. Please wear your uniform.

After supper there will be a Leaders meeting and an SPL meeting, please be sure to attend.

A short chapel service and opening campfire complete the evening activities.



CAMP FEES

The Camping Committee has set the following fees for the 2020 camp season:

• Site Fee is \$75 per Unit. This fee is nonrefundable, but sites can be changed prior to your week at Camp if a new site is available.

All Fees Should Be Paid at The Scout Office.

For Scouts:

\$270 if paid in full by May 8, 2020 \$285 if paid after May 8th \$310 one week prior to camp or at camp.

- The base fee applies when total amount is paid to the Scout Office by May 8, 2020.
- Daily program fee is \$45. (This is for Scouts just coming to camp during the day)
- Provisional Scouts will be accepted any week and will be placed with another troop.
- Scouts wishing to attend MVSR for a second week may do so for a reduced fee of \$175

Leader's Fees

1 Adult leader FREE with each Troop

If you bring 11-20 Scouts you get 2 leaders free: 21-30 Scouts 3 leaders free, etc.

Additional Adult Leaders: Each additional adult leader is \$80.00.

 Webelos that have crossed over or new scouts coming into your troop after the May 8th deadline may come to camp for \$270 if paid at the office in advance, otherwise \$285 will be charged at camp.

Refund Policy

- Deposits are not refundable, but are transferable from one Scout to another attending MVSR
- **★** No Scout can be credited with more than one "Early Bird" deposit
- Other paid Summer Camp Fees may be applied to any Scout attending MVSR.
- the family/Troop can apply for a refund, it must be done in writing, clearly stating the reason. (early bird deposits are never refundable)
- Refund requests must be made within 30 days of your scheduled visit, using the *Refund Request Form* available in the form section of this guidebook, on the council website www.mvcbsa.org, at the camp office, or council office.
- The amount refunded, if any, will be determined by the Council Camping Committee, and will be based upon the information provided on the Camp Refund Request Form.



CAMP POLICIES

CAMPER RELEASE POLICY

It shall be the policy of the Muskingum Valley Council to release a camper only to an authorized person listed on the Camper's Health/Medical form or in writing from the legal parent or guardian.

Each camper leaving camp will do so with the permission of his scoutmaster or adult in charge.

Each camper will sign out at the office before departure and will sign back in upon his arrival back to camp. Each camper will remain in the office for pick up, in order for verification to be made by camp personnel as to the identification of the transporting person or persons.

When the transporting person(s) arrive, the camp administration will verify that the correct person(s) are approved transport people as specified by the legal parent or guardian.

NO CAMPER WILL BE RELEASED TO ANYONE NOT APPROVED IN ADVANCE

INTRUDER POLICY

It is the policy of Muskingum Valley Scout Reservation that all staff and campers wear an ID (Staff- ID Name Tag, Campers/Adults/Visitors- Wristband). Any person found without ID or proper identification will be escorted to the camp office. All unauthorized visitors will be asked to leave the premises. This policy applies during family night and when a scout, family member or leader is visiting camp. These people must report to the camp office at the Welcome Center and receive proper ID while on camp premises.

M.V.S.R. CAMP POLICIES

Scout Camp is a unique place where everyone should live by the Scout Oath and Law.

Persons found guilty of stealing, vandalizing, being under the influence of alcohol or illegal drugs, or tobacco (if under age) or breaking camp rules will be told to leave camp immediately with no refund of fees. This applies to the use of firecrackers, explosive devices, slingshots, etc.

No gambling!

Please leave IPods, MP3 players and ALL other electronic devices at home. Enjoy the week without them. (See new mobile phone policy on P 24)

No standing trees are to be cut without permission of the Camp Director or Camp Ranger. Fines will be incurred based on the level of damage.

Shirts and closed-toed shoes must be worn at all times around camp, except in showers and at the pool or lake.



Liquid fuels must not be used to start fires. Adults must supervise lanterns and cooking equipment requiring liquid fuels. Only the fuel in the equipment can be kept in the campsite, storage containers must be kept at the camp's fuel shed. Please check fuel out through the Welcome Center.

Never leave a fire unattended. BSA Fireguard Charts must be posted in every campsite.

No sheath knives allowed in camp at all. Please make sure scouts are trained and supervised in the use of knives and axes.

Each Scout and leader must bring his/her own drinking cup, in an effort to reduce waste, disposable cups will not be available at the dining hall for meals.

There will be no vehicles in camp. Upon arrival to camp there will be one vehicle per troop allowed back at the campsite at a time. Once that vehicle returns to the parking lot, then another vehicle per troop will be allowed back to the site. Troop trailers will be allowed to remain in the site by permission of the Camp Director or Ranger.

Make sure everyone in your troop understands these rules and those set out in each program area to avoid accidents and injuries.

All youth that attend summer camp must be of Scouts BSA or Venturing age and pay the appropriate fees.

<u>Buddy System:</u> It is the policy of MVSR that every scout in camp follow the buddy system. Each scout must have a buddy scout while doing all camp activities, including badges- remember there is safety in numbers. It is also not as easy to get lost when you use the buddy system.

CAMP VEHICLE POLICY

- Camp vehicles are to be operated by authorized personnel only.
- No person is to ride on the back of any vehicle. Only two passengers permitted in the cab of a truck and seatbelts must be worn.
- In camp, speeds shall be no greater than 10 mph on all roads.



MVSR MEDICAL POLICIES

MEDICAL FORMS:

Every person coming to camp MUST have a completed and signed BSA medical form in order to stay overnight. **NO EXCEPTIONS.**

<u>UPDATED ANNUAL MEDICAL FORM POLICY</u>

<u>PLEASE</u> check your health forms carefully; they must be on Parts A, B, & C of the most recent printing of the "Annual Health & Medical Records" form. School & sports physicals **will not** be accepted. If forms are not properly completed & signed by parents and physician, this could result in a Scout or Scouter not being able to stay at camp. Please call the Council Service Center or the Camp Director at home if you have any questions.

MEDICATIONS

Scouts and Scouters are to be checked by the First Aid Officer at the Welcome Center during check-in. All medications must be turned in at that time.

All medication that needs to be taken during camp must be in the original container with instruction label attached, and be accompanied by a "Medication Instructions" form (see sample below), signed by parent.

Medications are given out 3 times a day, during each meal. If a Scout needs to take medication at a different time, this needs to be on the "Medication Instructions" form.

MEDICATION INSTRUCTIONS FORM

Name:		
Troop/Team/Crew:	Campsite:	
Medication name:	····	
Instructions (include how much, h	now often, and times, if needed):	
Parent's signature:		
Date signed:		
0		



PROGRAM AREAS

In the following pages, you will find exciting ideas for things you can do at MVSR this summer. It has information you need for merit badges, fun program opportunities and adventures.

Use these guidelines to plan and prepare each member of the troop for their week at camp.

Merit badge sign up will be handled online prior to camp as well as at camp. We strongly advise that leaders sign their scouts up for Merit Badges prior to camp so that we may allocate staff resources as needed. Just be sure that the Scout meets the prerequisites for said badge.

An overview of all the requirements earned will be handed out Saturday morning at breakfast to check what has been earned or missing.

We will not add, or take away requirements from any badge or program; except as allowed by the *Guide to Advancement*.

We reserve the right to change merit badge or activity schedules according to our staff, equipment availability and/or Scout interest.

The pre-requisite lists are a guideline for Scouts wishing to start on badges at home. Most badges can be started and earned during camp, but more can be accomplished if certain requirements are already completed. Pre-requisites change yearly as badge requirements change yearly, please check carefully.

Make sure any money or equipment necessary for a badge or activity is available and provided.

Many Eagle-required merit badges are offered twice daily to help everyone fit them into their schedule. Make sure your Scouts have looked at the requirements before coming to camp so they are prepared for the assignments. Many things can be accomplished before camp, therefore allowing more "free" time for enjoying the facilities of our camp.

Get the most out of camp, come prepared!

HIGH ADVENTURES AT MVSR

CLIMBING & RAPPELLING

If you have never tried climbing or rappelling before, now is your chance to do so. You must wear long pants. Climbing and rappelling will be at the climbing tower at times that will be announced at camp according to weather and trained staff availability.



PEAK Program

You must be at least 14 years old and have permission from your Unit leader to participate. This is a program directed at Venture Scouts and those older youths in your Unit looking for that "next step" at camp. This program will be a half day program in the afternoons. We will be spending time at the aquatics area, climbing and rappelling area, and at the shooting sports area. The PEAK program will allow older scouts to participate in some fun and challenging activities their younger troopmates cannot. It also allows the mornings to be open so they can still work on a few Merit Badges.

THE LAKE

BADGES OFFERED & PREREQUISITES:

(Must be a "swimmer" to take any lake badges or awards)

Canoeing: Bring towel, swim suit and wet shoes for swamping.

Motor Boating: Takes 2 or 3 days

Rowing: Bring towel, swim suit and wet shoes for swamping.

Small Boat Sailing: Merit badge book is helpful.

Kayaking: Bring towel, swim suit and wet shoes for swamping. **Paddle Board Award:** Bring towel, swim suit and wet shoes.

NOTE: *ALL* these badges require participant to have passed the "swimmer" classification test. You are also required to wear shoes because of the weeds and stones, so make sure you bring an extra pair that can get wet!

Other Opportunities

Paddle Boarding is a fun way to traverse the Lake. Anyone that is a swimmer can try. **Kayaking** is offered during open boating to all "swimmers".

Open boating is during the afternoon and open to anyone wanting to try their hand at boating; even learners can go out in a rowboat with a lifeguard!

LAKE RULES:

- The BSA safety-afloat program is followed at all times; the buddy board system is used.
- NO swimming in the lake except during classes when this is required with supervision.
- Personal Flotation Devices (PFD's) MUST be worn at all times in the boats or on a dock.
- No fishing from the boats or anywhere in the boating area.
- Learners can only go in rowboats with a lifeguard. Beginners can only go in a rowboat with an Adult swimmer. Swimmers can go in all boats.



THE POOL

BADGES OFFERED & PREREQUISITES:

(Must be a "swimmer" to take any pool badges or awards)

Swimming: Must be a "swimmer" and prepared for extensive swimming.

Lifesaving: MUST have swimming merit badge. You will need long pants, long sleeve shirt, socks and shoes that WILL get wet.

NOTE: *ALL* participants of these badges MUST have passed the "Swimmer" classification swim test.

Other Opportunities:

- **Instructional Swim**: Time is set aside to help anyone with swimming techniques on any level.
- **Snorkeling**: This is a BSA award and is offered to all swimmers. Equipment is provided.
- Mile Swim: BSA award that is offered to all swimmers who want to build swimming strength and endurance.
- **Open Swim**: A time when anyone can enjoy the water. You must have taken the swimming classification test!
- **Troop Swim**: Sign up with the Aquatics Director during your week of camp.
- BSA Lifeguard: Older Scouts and adults can become professional lifeguards with this training. It will take all day, every day, so please plan accordingly. (Available depending of Staff availability)

POOL RULES:

- Safe swim defense plan is used at all times.
- Buddy board system is used for everyone.
- Swimming is allowed only when lifeguards are present. Climbing the fence will result in being sent home with no refund.
- Discipline around the pool will be enforced no running, diving, horseplay, or dangerous activities will be allowed.
- Help keep the showers clean by tidying up after yourself.
- Valuables can be left with the lifeguards.
- You may only swim in the area(s) for which you have passed a test Learners in the learner
 area only. Beginners in either beginner or learner areas, Swimmers in any of the three areas.
 Remember you may only swim in one area at a time, with a buddy, according to your buddy tag
 on the buddy board. Instruction will be given during Camp.



CIVICS

BADGES OFFERED & PREREQUISITES:

Citizenship in the World: None

Communications: Req. 5, 8

Citizenship in the Nation: None

Scouting Heritage: Scout handbook.

NOTE: You will need a note pad and pen/pencil for these badges. Look over the requirements carefully.

Merit badge books are a MUST!

Special Civics Award:

MVSR Honor Guard: This program is now being offered as a daily class. It will cover important aspects of the US Flag Code, flag care, and proper treatment and display of the flag in many common, as well as, unique situations. Course will also require the students to design and carry out a flag retirement ceremony during Friday night campfire. Upon completion scouts will earn the MVSR Honor Guard shoulder loop and at the scoutmaster's discretion the BSA Honor Guard patch

ECOLOGY/CONSERVATION

BADGES OFFERED & PREREQUISITES:

Environmental Science: None - book helpful

Fish & Wildlife Management: None

Fishing: None **Forestry**: None **Geology**: None

Mammal Study: None

Nature: None

Reptile & Amphibian Study: Req. 8

Soil & Water: None Oceanography: None Bird Study: None

This department, known as Eco-Con, is a popular place to visit. We will have many animals. We do not know until camp time what they will be. This is a great opportunity for Scouts to gain experience and knowledge first hand that they may not be able to get at home. We have a beautiful observation cabin and a new star observatory.

A well marked nature trail is available for all to enhance their eco-con knowledge. Also, many of our camp conservation projects will be conducted through this department.



SHOOTING SPORTS

BADGES OFFERED & PRE-REQUISITES

Archery: Prior experience helps. Cost involved.

Rifle-Shooting: Prior experience with target shooting would be helpful.

Shot Gun: Prior experience NECESSARY!

Cowboy Action Shooting: For older Scouts (14 or older) and for leaders.

Everyone at camp should take an opportunity to visit this area and take advantage of the facilities. However, we strongly recommend first or second year Scouts have some experience in shooting rifle, shotgun, or bow and arrow if they attempt to take these badges. Target requirements are hard for those with little or no experience, we recommend they use their free time for practice.

COST:

Rifle Merit Badge – No Charge – Thanks to a Grant from the NRA

Open Rifle – No Charge – Thanks to a Grant from the NRA

Shotgun Merit Badge - No Charge – Thanks to a Grant from the NRA

Open Shotgun No Charge – Thanks to a Grant from the NRA

Archery - \$3.00 for arrow kit at the Trading Post.

(There will be a \$5.00 fee for lost arrows)

If you bring your own bow or gun, it MUST be turned into the range officer on Sunday upon arrival, or deposited at the Welcome Center untill arrangements can be made to take it to the range. NO FIREARMS, WEAPONS, AMMUNITION are allowed in the campsites.

HANDICRAFTS

BADGES OFFERED & PRE-REQUISITES

Art: None

Basketry: Need to purchase 2 kits. Project cost will be in the \$10-\$15 range for both kits. **Leatherwork**: None. Purchase of craft strip and hook for braiding requirement. Optional

leather kits may be purchased for project requirements.

Metalwork: None. Cost of \$3.50 for temperature gauge & supplies.

Model Design & Building: None Pottery/Sculpture: \$3.00 for supplies

Railroading: None

Woodcarving: None. Sharp knife needed. Cost for project if purchased.

Woodworking: None. \$12.00 for wood

Merit Badges may be added or deleted depending on availability of staff and materials.



VENTURING REQUIREMENTS OFFERED

Fishing: Cost of \$2 to purchase lure kit

Historical requirement: Purchase of kit/materials to make a piece of pioneering or Indian apparel. Purchase of kit/materials to make a historical tool.

This area has an activity all the time. We have a well qualified staff to help novice crafters and for those who want to do some advanced handicrafts. Adults are welcome to help in this department, or come to learn some techniques yourself.

Some of these badges require kits which are available in the Trading Post. Please have money available, or if purchasing on a troop account, a leader needs to be present.

Special times are set for Scouts in the Netami Program to take Handicraft badges. Please see "Netami Department" for further details.

NETAMI

M.V.S.R.'s PROGRAM FOR FIRST YEAR CAMPERS

Our Netami Program is exclusive to M.V.S.R. We introduce Scouts to all areas of camp while teaching basic Scout skills.

- The whole day (from 8:50 a.m. to 5:00 p.m.) is scheduled and there is no need to sign up for badges this is included in the program. Each Netami will be able to earn up to 3 merit badges in addition to personal rank advancement.
- Special pool times are scheduled for both instructional swim and swimming skills (depending on swim levels) and for recreational swim.
- The *Patrol Method* will be used throughout the week to re-enforce the use of this in your own troop.
- Basic scout skills will be taught/reviewed and used throughout the week.
- All departments in camp will be visited.
- Special events are planned just for these Scouts. Advancement at least through tenderfoot will be attained by each Netami, provided they complete the course.
- A special awards ceremony will be held on Friday evening during the campfire

SCOUTCRAFT

BADGES OFFERED & PRE-REQUISITES

Camping: Req. 9a,9b1,3; bring a backpack

Emergency Preparedness: Must have completed First Aid Merit Badge; Req. 2c, 9a. Need to

bring emergency kit, pictures will no longer be allowed.

Indian Lore: Req. 2d



Orienteering: Req. 10

Pioneering: Knowledge of knots necessary

Wilderness Survival: overnight in shelter required to complete the merit badge

First Class Skills with Ranger Ron: Should be 2nd class or an older scout

Be as prepared for these badges as you can. Then you will be able to achieve them to the best of your potential and have fun doing it. This is a great opportunity to gain basic scout knowledge and earn those badges required for Eagle. Camping and Wilderness Survival requirements for overnighters can be done at camp on Thursday evenings. Equipment for these are provided, but if you have tents for camping, bring them.

When is the last time you really plotted a map or laid out an orienteering course for your troop to follow? In Scoutcraft, you can give it a try.

Indian Lore merit badge is also a fun thing to try your hand at, especially if you are in the Order of the Arrow. Our Trading Post will be stocked with the supplies you need to make parts for your outfit. Other Native American games and crafts can be learned at camp.

First Class Skills with Ranger Ron runs all morning and is geared towards second year scouts. Scouts will focus on aquatics, first aid, eco-con, cooking and other scout skills.

FIRST AID

First Aid: Must have 1st Class First Aid requirements completed, if not then you will be asked to leave the class.

First Aid will be taught at Scoutcraft.

S.T.E.M.

Science, Technology, Engineering, Mathematics

BADGES OFFERED & PRE-REQUISITES

Engineering: None

Movie Making: Digital Camera or cell phone with video capabilities.

Programming: None

Nuclear Science: Recommended Age 15

Digital Technology: Cyber Chit

Electricity: None

Electronics: Need to purchase a project kit. Cost is under \$5.00

Robotics: Need to purchase a project kit. Cost of \$15.00

Inventing: None

The STEM building is located just north of the Welcome Center. The Straker Cabin was funded by a generous gift from the Straker Foundation and is wired for S.T.E.M. activities. Come down and check out our cool tech like the MAKERBOT 3D Printer



SPECIAL CAMP AWARDS

Water Activities

Awards are given for 1st, 2nd and 3rd place in our "MVSR Lake Games" competition on Tuesday evening. This is a troop/patrol competition at the lake which involves all members of the troop, including leaders.

Troop Inter-Camp Activities

There are tons of activities from Ga-Ga to our "Camp Directors Minute to Win it" that are all over the camp. Anyone can join, Plus this year we are hunting down all those missing "Legends" hidden around camp.

Site Competition

Be creative and decorate your campsite to fit the theme. Please no holes in the ground – be creative and safe. Impartial judges will be judging each site Thursday evening or on Friday morning.

Clean Sweep

Awarded to the troop that keeps the cleanest campsite for the week; the Commissioners and those helping to do campsite inspections will judge after F.O.B. in afternoons.

Largest Fish of the Week Award

Awards will be given to the Scout (and an adult) who catches the largest fish each week. You must bring the fish to the Welcome Center or to Eco-Con to be "officially" measured and recorded. It must be a live fish - in water in a container! You will be told where to release it.

Best Rifle & Archery Targets of the Week Award

Awards will be given to the Scout and adult who shoot the best targets for each week. Rifle/Archery Range Officer will be the judge for this. You must hand in your target for scoring.

Scoutmaster Events

There are many opportunities for leaders to enjoy time together or joining in activities such as swimming, boating, shooting, horseshoe pitching, and euchre. Why not take advantage of the training we have available such as Leave No Trace, Climb on Safely and Safe Swim Defense. There will be "Spoon Safety" training offered so you can do all the training in one sitting. There will be a Scoutmaster's Competition as well.



Campfires

Sunday night's opening campfire is put on for you by our staff and gives you a chance to meet everyone. Wednesday evening is the unit's turn to entertain their parents and guests. The final campfire on Friday takes a slower pace to finish the week and includes our Woodlands Awards.

Hikes

On Monday evening the opportunity to earn our perimeter trail patch will be offered after retreat on a trek around the perimeter of our camp property.

"Pig-Out"

After the hike, everyone gets hungry, so why not join the camp for food and fellowship at the Dining Hall.

Big Idea

We ask Scout Leaders to Share a "thought for the day" with the rest of camp after breakfast.

Provisional Scouts

Some scouts are unable to come to camp when their own unit comes, or maybe a Scout wants to come back a second week. We have made provisions for any Scout wanting to do this, to become a member of another troop for the week. They can fit into a patrol, participate in all activities, and have fun! Same camp fees apply. Scouts wishing to return for a second week at camp will receive a discount of \$100.00

C.I.T.'s (Counselor in Training)

We are excited about our program for CIT's (Counselor in Training). This is a program for training scouts who would like to see what being a summer camp staff member is like. They will be trained in leadership, teaching, communication skills, and troop development.

Scouts must be at least 14 years old and have attained 1st Class rank or equivalent. A letter of recommendation from the Scout Leader is required. Every troop or crew should plan to send at least one member to attend this program. Each CIT will be able to earn 2 merit badges and given a certificate and hat. There is no fee for the 1st scout from a unit, each additional scout is \$60.

The only week a scout cannot participate in the CIT program is the week that their own Troop or Crew comes to camp. Questions may be answered by calling or texting Dominic Lehman, Camp Director. His number is 937-417-7959.

S.P.L.'s

The job of an SPL is very important in camp and we want them to be prepared so their troop can get the most out of camp. A meeting will be held every morning after breakfast and a special SPL packet will be waiting for you when you arrive at camp on Sunday afternoon during registration. Make sure you are familiar with the program and what you want to get out of Camp so you can help your troop get a jump start!



FAMILY NIGHT AND ORDER OF THE ARROW

Wednesday evening is family night at MVSR. Scout families are welcome in camp if it is in your troop's program. Guest meals (Thanksgiving Dinner) are \$5.00 and are to be paid for as a part of the check-in procedure by the troop. This will give us some idea of how many you are planning to have visit on Wednesday night. Families can also bring a picnic and use one of our camp shelters.

The evening activities include Trading Post time, Order of the Arrow call outs (out of council units must have a letter from their home Lodge to authorize the call out) and the campfire program put on by the campers.

CAMP FACILITIES

Central Lodge (Dining Hall)

As the home of all of our meals and many of our camp songs, games & skits, the Central Lodge is always one of the focal points in our camp program. We use cafeteria style serving and serve seconds at nearly every meal, plus we feature a salad bar and breakfast bar. Our varied menu has been popular for many years. We require troops to provide "waiters" after each meal to help clean up. This will be discussed at the orientation on Sunday afternoon. If you have special dietary needs in your troop, please turn in a food allergy and dietary restrictions form at least two weeks prior to arriving at camp. This form can be found in the forms section of the camp leaders guide. Also, see the cook on Sunday before supper so that special arrangements can be made.

Trading Post

We will stock the Trading Post to meet the needs of Scouts, leaders, family & guests. We will have individual Scout items, handicrafts, camp T-shirts, pop, ice-cream and candy, collectibles, books, uniforms, troop equipment, leader's books and supplies, patches, insect repellent, ice, fishing bait, Indian crafts, rope, ponchos and mosquito netting. Regular Trading Post times are posted at camp. Please be aware of your trash and use proper disposal/recycling.

Troop accounts can only be opened and used by leaders. The Trading Post manager can help you with this. Accounts must be paid before leaving on Saturday.

Chapel

A non-denominational service will be held at our chapel during the week. This is short and reflective and a great way to fulfill the 12th Point of the Scout Law; a scout is reverent. Those wishing to participate need to see the Camp Director during check-in. We ask every Scoutmaster to make this a part of your Troop's plan for Summer Camp.



EMERGENCY PROCEDURES

Emergency Activation Drill

Note: National BSA standards require one drill be conducted within the first 24 hours of camp each week. This is to be treated in a serious manner so procedures can be understood and followed in the event of a real emergency. We have used these procedures in real emergencies in the past and they work, provided we have the co-operation of troops. Please help us to show our Scouts by setting the needed example.

GENERAL PROCEDURES

- When the alarm sounds, all staff are to report to the camp Director, all troop members (scouts and leaders) are to report to their campsites.
- A staff runner will be sent to each campsite to give the troop leader instructions and information.
- While awaiting the runner, leaders and SPL's are to take attendance and account for each scout in their troop. No scout or leader is to leave the campsite until instructed by a staff member.
- Aquatics staff will clear pool and lake checkout by buddy board system.

FIRE EMERGENCY PLAN

- All fires are to be reported to the Welcome Center where the alarm will be sounded.
- Troops and staff are to follow the general procedures for emergencies (see above).
- Camp Director will take charge by sending staff runners to sites with instructions for troops; sending staff to fire site; contact outside help if necessary.
- When a fire is in a campsite, use the following instructions:
 - Use campsite fire equipment.
 - Drop any burning tents.
 - Send runner to the Welcome Center to report fire. Fires discovered in other areas
 of camp need to be reported immediately to the Welcome Center. You should tell
 location, time and situation.

SEVERE WEATHER

In the event of severe weather, a general alarm will sound. Follow the general procedure: a staff runner is sent to sites with directions. Storm shelters are the Central Lodge for severe thunderstorms and for a tornado, go to a ditch or low-lying area.

OTHER WEATHER CONDITIONS

Announcements of impending weather such as heat, humidity, storms etc. will be made at meals if possible. If not, the P.A. system will be used or runners sent to leaders with instructions. The aquatics and field sports areas will be cleared and closed for 20 minutes after storms have passed.



Earthquakes: If in the open, find an area away from falling debris or overhead wires. If in a building, find a corner away from windows or doors, and cover your head and neck. or hide under heavy furniture like a table, and hold on to it. Be alert for aftershocks following the initial quake. Remain until the all-clear signal is given.

LOST CAMPER

- Report any suspected lost person to the Welcome Center.
- Camp Director will start a search of the main areas of camp and the campsites before a general alarm is given.
- If said person is not located, general emergency procedures will be implemented.
- Staff runners will check campsites and report back to the Welcome Center. Troops are
 to remain in sites until further instructions are received from a staff runner or the all
 clear sign is given.
- Camp Director will determine if and when outside authorities are to be contacted and utilized.

CHILD ABUSE

- Any suspicion of abuse to a child should be reported immediately to the Camp Director in a discreet manner.
- The Camp Director will investigate the claim and make a report to Council Executive who will comply with our council's policy.





National Youth Leadership Training

Sunday, August 2 – Friday, August 7 Fee: \$175 (Limited to the first 48 registrants)

Must be 13 yrs old and First Class or above.

National Youth Leadership Training is an exciting, action-packed program designed to provide youth members with leadership skills and experience they can use in their home troops and in other situations demanding leadership of self and others.

Venturing Camp 2020



Venture Camp 2020 is a unique experience for Venture Scouts and Scouts BSA (14+) interested in the Venturing Program. Venture Camp offers a dedicated Venturing experience complete with Advancement and High Adventure!

- Register as a Crew or as a provisional camper.
- Campers will stay in wall tents with cots.
- Breakfast will be in the Dining Hall
- Lunch/Dinner location will vary according to the activity

A Few of the Activities we are planning specifically for Venturers are:

- Overnight Canoe Trip (weather permitting) on the Walhounding and Muskingum Rivers
- Climbing/Night Climb
- Cowboy Action Shooting
- Lake Games
- Aquatics at the Lake
- Hiking
- Fishing
- Swimming

Advancements

- CPR/First Aid Certification
- Project Management and Mentor Training...

Cost

❖ Youth Participant Fee \$275; Adult Fee \$80

Register today at: https://scoutingevent.com/467-31613



Rules Governing the Use of UTV's and Golf Carts

In response to the concerns of many campers and Scout leaders, the following rules dictate the use of Utility Vehicles and golf carts in camp. No ATV's will be allowed on the property at any time.

- 1. UTV's and Golf Carts are only allowed for persons presenting a valid, State of Ohio Disability Placard or members of the Camp Staff (with the approval of the Scout Executive).
- Persons with a valid handicap sticker must submit their request to use a UTV or Golf Cart no later than May 15th of each year. Request forms are available on the council website: www.muskingumvalleycouncil.org
- 3. All requests will be reviewed and approved by the Council Camping Committee prior to the start of camp. Applicants will be notified of the committee's decision by email.
- 4. The Muskingum Valley Council does not provide UTV's or Golf Carts. Any person approved to use a UTV or Golf Cart at MVSR must provide their own. Persons bringing a UTV or Golf Cart to camp are responsible for their own fuel, maintenance, and safety.
- 5. No UTV or Golf Cart will be allowed to operate on the property without an MVSR permit visibly displayed.
- 6. All UTV's and Golf Carts are subject to mechanical inspection by the camp ranger at any time. At any time, the ranger determines a UTV or Golf Cart is unsafe, the MVSR permit will be revoked.
- 7. We allow UTV's and Golf Carts to accommodate scouts & leaders who might otherwise be unable to attend camp. Their use is restricted to the person with the Disability placard and one adult passenger.
- 8. At no time is any youth (under 18 years of age) permitted to operate a UTV or Golf Cart.
- 9. No youth is authorized to ride in a UTV or Golf Cart unless they are the holder of the Disability placard.
- 10. All UTV's or Golf Carts are limited to one driver and one passenger. At no time is any person allowed to ride in the back of a cart.
- 11. Persons authorized to operate the UTV or Golf Cart will be provided with a unique wrist band. Only persons with the wristband may operate the UTV or Golf Cart.
- 12. UTV's and Golf Carts are restricted to the black ash roads, and/or gravel roads. (See attached map for authorized roads. Authorized roads are marked as heavy black lines not including those around the lakes.)
- 13. Under no circumstances is a UTV or Golf Cart to enter a campsite. UTV's and Golf Carts are to be parked within 10 feet of the ash and/or gravel road. Persons unable to walk from road to tent should contact the Council Service Center prior to camp to make special arrangements.
 - (Authorized camp staff may enter campsites as required in the course of camp business.)
- 14. All persons are expected to drive with due caution, never exceeding 10 miles per hour.

Operating a UTV or Golf Cart at MVSR is a privilege afforded to those persons with a physical disability. Any operation of a UTV or Golf Cart in violation of these rules will result in revocation of the privilege.

These rules were reviewed and approved by the Council Program and Properties committees, and the MVSR Summer Camp management.



Mobile Phone Policy

Today's youth are spending more time than ever using digital media for education, research, socializing, and fun. To help families and volunteers keep youth safe while online, we have adopted the following mobile phone policy governing their use by youth in camp.

Youth may bring mobile phones to camp provided they have completed the Cyber Chip training for their age level. Information on the Cyber Chip program may be found at: www.scouting.org/Training/YouthProtection/CyberChip.aspx

Additionally, Cyber chip training will be offered at camp.

Use of mobile/smart phones should be monitored by unit leaders and at no time are photographs to be taken at or near restrooms, showers, or inside tents. Youth operating a mobile/smart phone in violation of their Cyber Chip training will have the phone confiscated for the remainder of the week.

The security of the phone is the sole responsibility of the owner. Lost, damaged or stolen phones are not the responsibility of the camp.





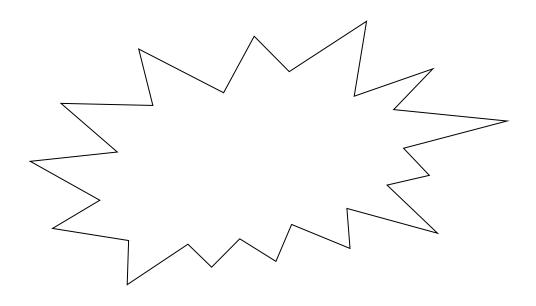
Order Your Troop Summer Camp Shirts

Order online:

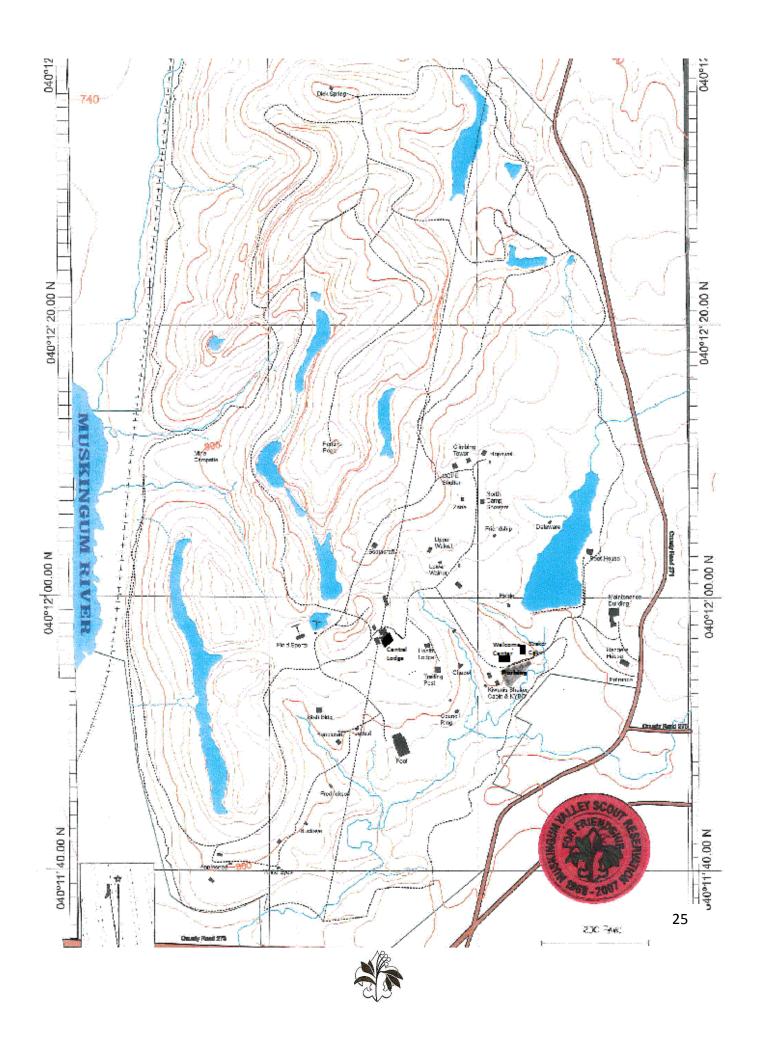
When you register your Scouts

Shirts are \$13.00 each, Size 2x to 4x are an additional \$2.00 each

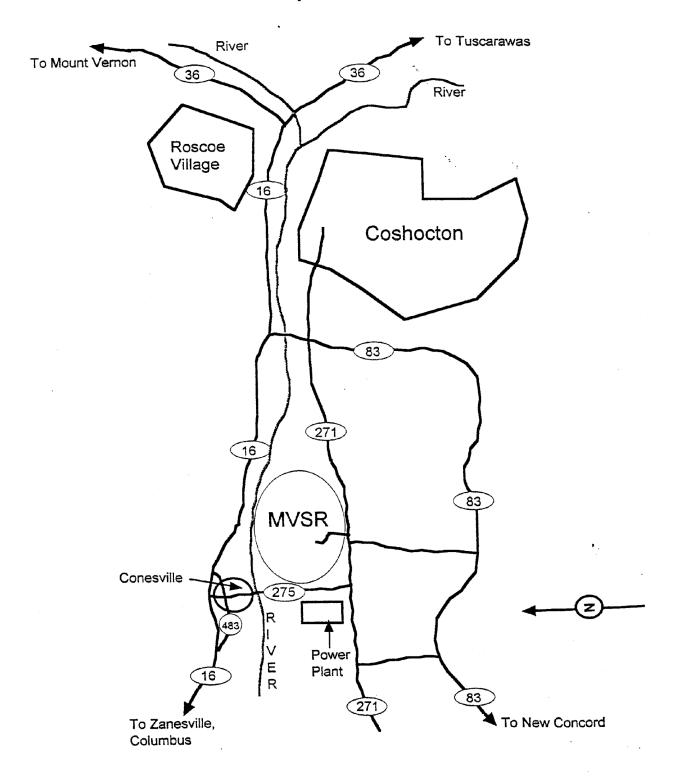
Please order by 5/30/2020



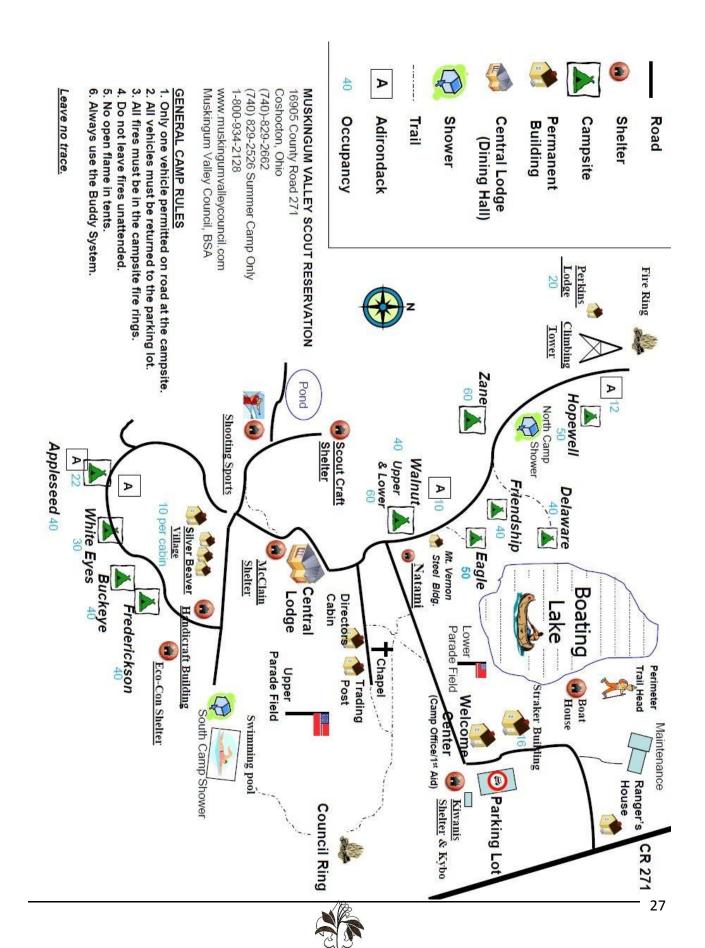




Map to MVSR







GETTING READY

No, it's not time to start packing your backpack. But it is time to start planning for your trip to the Muskingum Valley Scout Reservation. One of the things that we want to do now is make sure that every Scout in the troop has a long-term outdoor experience. We all know that only happens in troops who plan for it.

What are the steps that you can take? Start a troop savings plan so Scouts can pay for it a little at a time. Have the Order of the Arrow in to talk about camp with the Scouts in your troop. Have a parent's night to share your plans for next summer now, before they start making their vacation plans. Scouting happens one Scout at a time.

Deliver the promise - get every Scout to camp at MVSR.

MVSR Week-end Check List

- o Every scout has been swimming.
- o Every Scout has been boating.
- Every Scout has been to the rifle range.
- o Every Scout has visited the Handicraft area.
- Every Scout has participated in Archery.
- Every Scout has visited the Eco Con area.
- Every older Scout tried one of the MVSR's High Adventures.
- o Every Scout and Leader took time to go fishing, bird watching, or took a nature walk.
- At least one patrol prepared an acceptable skit for the Family Night campfire.
- Troop has reserved a campsite for 2021.
- o Leaders trained in Safe Swim Defense.
- Every Leader has been to the rifle range.
- Every Leader has completed the Woodland Program.



M.V.S.R. WEEKLY SCHEDULE 2020

TIME	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
7:00 AM	CONDA	Reveille	ICLODA	WEDNESDAT	monopar	HIDAI	CATORDAT
7:25 AM	†	Flag Raising					1
7:30 AM				after breakfas	t each morni	ng	
8:50-9:30	Period 1						
9:40-10:20	Period 2						
10:30-11:10	Period 3						Final
11:20-Noon	Period 4						Retreat
12:15			L	U N C	Н		Trading Post
After lunch till 2:30		F.O.B. (Flat 0	On Back) Rest	period/Merit Bad	lge Prep.in own c	ampsite	open till then. Please leave
2:40-3:20	Period 5					Open	campsite clean. Thank
3:30-4:10	Period 6					Areas	you for coming to MVSR, we
4:20-5:00	Period 7						hope you have a safe journey
6:00 PM	Supper 6.30 (Sunday Only)						home and please come
After supper	RETREAT:	Uniform wor	n for supper	& retreat (unl	ess otherwise	e stated)	again next
After supper till taps	Leaders Meeting Chapel Opening Campfire	Night Hike Pig-out	Cookout & Lake Games (Night Climb)	FAMILY NIGHT: Troop Campfire	Camp-Wide Games & GaGa Tournament	Woodlands Ceremony & Final Campfire	lyear.







Part A: Informed Consent, Release Agreement, and Authorization

Full name:	High-adventure base participants:
	Expedition/crew No.:
Date of birth:	or staff position:
understand that participation in Scouting activities involves the risk of personal injury, including leath, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council, also understand that participation in these activities is entirely voluntary and requires participants of follow instructions and abide by all applicable rules and the standards of conduct. In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including postitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually identifiable Health Information.	I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/ videotapes/electronic representations and/or sound recordings made of me or my old at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing. Every person who furnishes any BB device to any minor, without the express or implied permission of the parent or legal guardian of the minor, is guilty of a misdemeanor. (California Penal Code Section 19915(a)) My signature below on this form indicates my permission.
45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination indings, test results, and treatment provided for purposes of medical evaluation of the participant, ollow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.	I give permission for my child to use a BB device. (Note: Not all events will include BB devices.) Checking this box indicates you DO NOT want your child to use a BB device.
If applicable) I have carefully considered the risk involved and hereby give my informed consent or my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of nedical conditions that may require special consideration in conducting Scouting activities. With appreciation of the dangers and risks associated with programs and activities, on my ywn behalf and/or on behalf of my child, I hereby fully and completely release and waive	NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.
any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.	List participant restrictions, if any:
I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/ Philmont Scout Ranch, Philmont Training Center, Northern Tier, Sea Base, or the Summit Bechtel Ric and weight requirements and restrictions, and understand that the participant will not be al met. The participant has permission to engage in all high-adventure activities described, except as parent or guardian's signature is required.	leserve, I have also read and understand the supplemental risk advisories, including height allowed to participate in applicable high-adventure programs if those requirements are not us specifically noted by me or the health-care provider. If the participant is under the age of 18, a
Participant's signature:	
Parent/guardian signature for youth:	Date:
Complete this section for youth participants only: Adults Authorized to Take Youth to and From Events: four must designate at least one adult. Please include a phone number.	
lame:	Name:
hone:	Phone:
Adults NOT Authorized to Take Youth to and From Events:	
lame:	Name:



Full na	ame:			High-adventure	base participants:	
Date (of bir	th:		Expedition/crew No. or staff position:		
		Gender:	Height (inches):		Weight (lbs.):	
Address:						
City:		State:	ZIP	code:	Phone:	
Unit lead	er:			Unit leader's mo	bile #:	
Council N	lame/No	0.:			Unit No.:	
Health/A	ocident l	Insurance Company:		Policy No.:		
•	Please	attach a photocopy of both sides of the insurance card. If you	do not have medical insu	rance, enter "none"	above.	
In case	of em	ergency, notify the person below:				
Name:				Relationship:		
Address:			Home phone:		Other phone:	
Alternate	contact	name:		Alternate's phone:		
		story have or have you ever been treated for any of the following?				
Yes	No	Condition			Explain	
		Diabetes	Last HbA1c percentage	and date:	Insulin pump: Yes 🔲 No 🗌	
		Hypertension (high blood pressure)				
		Adult or congenital heart disease/heart attack/chest pain (angina)/ heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.				
		Family history of heart disease or any sudden heart-related death of a family member before age 50.				
		Stroke/TIA				
		Asthma/reactive airway disease	Last attack date:			
		Lung/respiratory disease				
		COPD				
		Ear/eyes/nose/sinus problems				
		Muscular/skeletal condition/muscle or bone issues				
		Head injury/concussion/TBI				
		Altitude sickness				
		Psychiatric/psychological or emotional difficulties				
		Neurological/behavioral disorders				
		Blood disorders/sickle cell disease				
		Fainting spells and dizziness				
		1 arring aport and dazmess				
		Kidney disease				
			Last seizure date:			
		Kidney disease	Last seizure date:			
		Kidney disease Seizures or epilepsy	Last seizure date:			
		Kidney disease Seizures or epilepsy Abdominal/stomach/digestive problems	Last seizure date:			
		Kidney disease Seizures or epilepsy Abdominal/stomach/digestive problems Thyroid disease	Last seizure date:			
		Kidney disease Seizures or epilepsy Abdominal/stomach/digestive problems Thyroid disease Skin issues				



Part B2: General Information/Health History

	ame:					Expedition/crew No			
Date	of birt	n:				or staff position:			
DO YOU	J USE A	Medication N EPINEPHRINE R? Exp. date (i	□ YES	S □ NO		YOU USE AN ASTI ALER? Exp. date		□ YES	□ NO
Are you a	allergic to	o or do you have an	y adverse reaction to any of the fo	flowing?					
Yes	No	Allergies or R	eactions	Explain	Yes		or Reactions	Explain	
		Medication				Plants			
Ш		Food				Insect bites/	stings		
List all	medic	ations currently	used, including any over-	the-counter medic	cations.				
Che	eck her	e if no medicat	ions are routinely taken.	If addition	onal space is n	eeded, please lis	t on a separate sheet a	and attach.	
		Medication	Dose	Frequency			Reason		
_									
YES		ID. Non-section		a la suddandand militadis					
			cription medication administration ons is approved for youth by:	n is authorized with the	rse exceptions				
					_/				
			Parent/guardian signature			MD/DD, NP, or PA s	signature (if your state requires sig	gnature)	
•			ns in sufficient quantities and in t ation unless instructed to do so b		s. Make sure that t	hey are NOT expired	, including inhalers and EpiF	Pens. You SHOULD NOT	STOP taking
	uniza								
			ommended. Tetanus immunization the disease column and list the da				Please list any additi	onal information ab	out your
Yes	No	Had Disease	Immunizatio	a	Date	(s)	medical history:		
			Tetanus						
			Pertussis						
			Diphtheria						
\equiv			Measles/mumps/rubella						
=	\equiv		Polio				DO NOT WRITE IN TH	IS BUA	
\vdash	\vdash						Review for camp or special a		
늗	브		Chicken Pox				Reviewed by:		
ᆜ			Hepatitis A				Date:		
			Hepatitis B				Further approval required:	fes No	
			Meningitis				Reason:		
			Influenza				Approved by:		
			Other (i.e., HIB)				Approved by:		
			Exemption to immunizations (for	rm required)			Date:		



Part C: Pre-Participation Physical This part must be completed by certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants.

Full name:				High	1-adventu	re base partici	pants:	
				Exper	dition/crew N	0.:		
Date of birth:				or sta	off position:			
including of www.scou	eing asked to certify that to one of the national high-ac rting org/health-and-safety ollowing information:	tventure bases, please ret	fer to the supplemental	ation in a Scouting information on the	experience. following pa	For individuals who	o will be attending a high ovided by your patient. Yo	-adventure program, ou can also visit
rease iiii ai aic ii	Yes	No			Expl	de		
Medical restrictions					Expi			
Yes No	Allergies or Reactions	Ехр	lain	Yes No	Allergic	s or Reactions	Ехр	fain
Me Me	edication				Plants			
Foo	od				Insect bites	/stings		
Height (in	nches)	Weight (lbs.)		BMI		Blood Pressure		Pulse
						1		
	Normal Abnormal	Evelvia Abase	Ex	aminer's C	ertifica	tion		
	Normal Abnormal	Explain Abnor	I cer				nined this person and find	no contraindications for
Eyes			part	icipation in a Scouti	ng experienc	e. This participant (with noted restrictions):	
Ears/nose/throat				True False			Explain	
Ears/nose/throat			[Meets height	/weight requiremen	its.	
Lungs					Has no unco	ntrolled heart diseas	se, lung disease, or hypert	ension.
Heart			[surgery in th		r, musculoskeletal problem r possesses a letter of clea hysician.	
			1		Has no unco	ntrolled psychiatric	disorders.	
Abdomen			[Has had no s	eizures in the last y	rear.	
Genitalia/hemia			[Does not hav	e poorly controlled	diabetes.	
					If planning to	scuba dive, does n	ot have diabetes, asthma,	or seizures.
Musculoskeletal			Exa	miner's signature:			Date	BC .
Neurological			Exa	miner's printed na	me:			
Skin issues				ress:				
Other				e phone:			State:	ZIP 0006:
	imum weight for height as ou may not be allowed to p		chart and your planned h	nigh-adventure activ	rity will take :	you more than 30 m	ninutes away from an eme	rgency vehicle/
Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inch	ies)	Max. Weight	Height (inches)	Max. Weight
60	166	65	195	70		226	75	260
61	172	66	201	71		233	76	267
62	178 183	67	207	72 73		239 246	77 78	274 281



79 and over



MUSKINGUM VALLEY SCOUT RESERVATION APPLICATION FOR COUNSELOR-IN-TRAINING (CIT) PROGRAM



Requirements: Be a Scout Age 14 and at least 1st Class prior to the start of summer camp, or be a Venture with equivalent rank.

Procedure:

- 1) Complete application with parent's signature and Scoutmaster/Advisor recommendation.
- 2) Attach a recent photo of yourself.
- 3) Return the form with your registration fee by mail or email at the address listed below.
- 2) You will be notified of acceptance and given additional information prior to camp.
- 3) FEE: \$60.00 per youth

(Receive a 50% discount and pay only \$30.00 if you submit your application by May 10, 2020.)

	form accurately and clear	rly.	
NAME:			
		Zip:	
Phone:	Age:	Date of Birth:	
Troop/Crew #:	District:	Council:	
Rank:	_ Position in troop/crew at	this time:	
Previous service to tro	oop/crew:		
List awards, special ac	ctivities achieved in scoutir	ng:	
School attending:		Grade average:	
School activities:			
Community involvem	ent:		
Hobbies/skills:			



List any training you have completed, where an	nd when done:
Why would you like to become a CIT?	
What do you expect to gain from the CIT traini	ng?
Also, please remember, as a CIT you will be e	
will work 4) Watch your attitude, behavior and willingness completing the program and being recommended	director and other staff members with whom you ses to do tasks – these all reflect your success at ed to others in the future.
Sign this form, together with your parents and S Valley Council Scout Service Center:	Scoutmaster and submit it to the Muskingum
Applicant's Signature:	Date:
Parent's Signature:	Date:
I recommend this Scout to serve as a Counse Reservation. I approve his application.	elor-in-training at the Muskingum Valley Scout
Scoutmaster/Advisor Signature:	Date:
Mail: Muskingum Valley Council Email: w 734 Moorehead Ave. Zanesville, Ohio 43701	





2020 CAMPERSHIP APPLICATION

Reminder: If you have more than one Scout, please submit more than one application. Please note that to accommodate as many different Scouts as possible, we ask that you only apply for a campership for ONE camping program per Scout

(ALL FORMS MUST BE SUBMITTED BY APRIL 17, 2020: NO FORM WILL BE ACCEPTED AFTER THAT DATE)

To be completed be Did the unit part Did the Scout part Has the unit held Will the unit be part (If yes, please list	icipate in the rticipate in th a 2020FOS P providing fina	2019 Annual F e 2020 Peanut Presentation? ncial assistanc	Popcor: sale? e to th	is scout?	Yes Yes Yes Yes	No No No	
Scout's Name: _						roop/Crew # e Circle One	
Address:						birth:	_
City/State/Zip:							-
Parents' Name:		· · · · · · · · · · · · · · · · · · ·		Day	time phone:_		
Email address:							_
Number of children,	under 18, for	which the family	y is res	ponsible:			
Number of adults in	the household	l:					
Please indicate you	r family's total	yearly income,	before	taxes: \$			
Do you currently red	ceive any type	of public assist	ance?	YES or	NO		
If yes, please descr	ibe the type th	at is being rece	ived:				_
Only Muskingum \	-	l Registered S Iuskingum Va		_	-	hips and they must	be used
	Our Scout	would like finar	ncial as	sistance with (check one):		
Cub Scout Da	y Camp: Fee	- \$65.00					
Please Circle One:	June 3-5 Marietta	June 8- Cambrid		June 15-18 Zanesville	June 22 Knox	2-26	
Cub Scout Re	sident Camp	July 26-29, Fee	e - \$12	0.00	July 29- A	aug 1 Fee- \$110.00	
Scout Summe	r Camp: Fee -	\$275.00					
	Veek 1 ne 14-20	Week 2 June 21-27		eek 3 28-July 4	Week 4 July 5-11	Week 5 July 12-18	

Please use this space to make any additional comments, which you feel would help us make a decision concerning financial aid.



	n will be mailed out by May 1, 202 t submit notification letter whe		e the campership
Total Camp	Fee Due:	\$	
I sold popco	orn and/or nuts & earned this amount toward	ls camp: \$	
My unit has	offered to help by providing this amount:	\$	
Amount I ar	n able to pay:	\$	
Assistance I	Needed:	\$	
	(No more than 50% of the camp fee	will be provided by the Counci	l as a campership)
Mail to:	Guardian's Signature: (Applications will not be acce) Muskingum Valley Council, BS Attention: Camperships 734 Moorehead Avenue Zanesville, OH 43701	pted without parent's signatur	e)
	•	Amount Awarded	

Revised: 10/8/2019



Muskingum Valley Scout Reservation 2020

Food Allergies & Dietary Restrictions

Troop #	Week Attending MVSR:		Youth / Adult circle one
First Name	Last Name	e	
Phone#	Email		
Medical Re	striction	Food Alle	ergy
Lactose FreeGluten Free/CeliVegetarianOther		MilkEggsNutsWheat/GlutenOther	_
Appropriate for	od alternatives will be provic oriate snacks for non-meal tii	led for this individual, pare	
Please contact needs.	the Scout Office with any qu	estions, or if there are oth	er specific
Signature (Parent if under	18)	Date	
Unit Leader Signature			





CAMP REFUND REQUEST

Muskingum Valley Council, BSA 734 Moorehead Avenue Zanesville, OH 43701

Ph.: 740-453-0571 Fax: 740-453-2015



All refund requests must be submitted to the Scout Service Center prior to the conclusion of the camp session for which a refund is being requested. Refunds are issued only for medical and/or family emergencies. All decisions regarding refunds are made by the Council Camping Committee. No refund request will be considered after August 31.

Please note that the \$25 deposit per Scout is non-refundable

Name of Scout:	
Address:	
City: State:	Zip:
Unit#: PackTroopTeamCr	rew
Amount Refund Requested \$	
How was camp fee paid to the Council? Unit Chec	k Individual Check
Camp Session Date for Refund:	
Briefly summarize the reason(s) for the Refund Req	uest (mandatory):
Unit Leaders Signature:	Date:
Parents Signature:	Date:
Date Received	e Use Only Payment Verified
Approved Rejected	Notification sent



Muskingum Valley Scout Reservation Request to use a UTV or Golf Cart

Name:		Unit & Number:
Date of Birth:	Email:	Phone:
transportation arour	nd camp for:	operate, a UTV or Golf Cart to provide
	nio Disability Placard JTV or Golf Cart will be grad	I is attached: YES Anted without proof of valid State of Ohio Disability Placard.)
Activity:		
OR		
Week of Summer C	Camp:	
Week 1	Week 2 Week	Week 4 Week 5
I agree to abide by t	the rules stipulated of	n the reverse of this form,
Signature		TOCORNA
Date:		Printed Trail lease Co.P.F. Wall Sheher Wall Sheher Delaware Delaware Maintanace Maintanace
Approved by		Zare Priording House House Waterst Waterst Los Porting Lot
Date:		Field Sports Field Sports Office Trading Food Council Office Note Trading Food Showers Showers Showers Showers Showers Showers
		Muskingum Valley Scout Reservation

MEDICATIONS

Scouts and Scouters are to be checked by the First Aid Officer at the Welcome Center during check-in. All medications must be turned in at that time.

All medication that needs to be taken during camp must be in the original container with instruction label attached, and be accompanied by a "Medication Instructions" form (see sample below), signed by parent.

Medications are given out 3 times a day, during each meal. If a Scout needs to take medication at a different time, this needs to be on the "Medication Instructions" form.

MEDICATION INSTRUCTIONS FORM

Name:		
Troop/Team/Crew:	Campsite:	
Medication name:		
Instructions (include how much, ho	ow often, and times, if needed):	
Parent's signature:		
Date signed:		



COWBOY ACTION SHOOTING Permission Slip

Muskingum Valley Council is conducting a Scout cowboy action shooting program, Scouts will shoot rifle, shotgun, and pistol under the supervision of a trained Range Safety Officer and NRA certified instructors. Scouts will be required to wear eye protection and ear protection at all times while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and instructor(s).

the Range Safety Officer(s) and instructor(s).	
I, the undersigned, give my child, participate in this program. I understand that pa degree of risk.	, permission to articipation in the activity involves a certain
the local council, the activity coordinators, and	n the activity is entirely voluntary and requires sof conduct. I release the Boy Scouts of America,
For safety, my child and I agree that he/she will from the program. I understand that any addition program will not be refunded if my child is removed.	onal cost associated with participation in this
 Complete a range safety briefing. Wear all safety gear at all times while on the Follow all safety rules provided in the briefing Follow the instructions of the Range Safety O Do not handle the firearms until instructed to Is 14 years of age, or 13 and has completed the and will be in full compliance with all local, state restrictions and original equipment manufactur 	g. fficer(s) and instructor(s). o do so by the instructor(s). he eighth grade, as of the start of the class e, and federal guidelines, including age
Participant signature	Date:
Parent/guardian signature	Date:
Parent/guardian printed name	Date:

